Computing – Year 1	
Autumn 1	
Computer Systems and Networks- Technology around us	 Technology can be used to create, organise, store, change and find digital content. Technology in school are computers, whiteboards and photocopier. Technology at home are mobile phones, televisions, washing machine and cameras Technology In the real world are scanners in shops, traffic lights and street lamps.
Autumn 2	
Creating Media - Digital Painting	 A digital device is something that has a computer inside to make it work like a washing machine or mobile phone. Technology can be used to create, organise, store, change and find digital content
Spring 1	
Data and Information - Grouping data	 Technology can be used to sort data. Data is a collection of information. Data can be sorted into groups
Spring 2	
Programming - Moving a robot	 Programming is when you give to give an algorithm to a digital device so it can complete its action. An algorithm is a list of rules or instructions Algorithms need to be written in a special language called code so digital devices, can understand them. Digital Device is something that has a computer inside to make it work like a washing machine or mobile phone. Debug is when you check for mistakes in your code.
Creating Media – Digital Writing	 Computers help you to create and change digital content. Digital content can be pictures, videos, voice recordings and documents. The keyboard helps me to make changes on a computer. Font is the way the text looks. Bold: makes the letters darker Italic: makes the text slanted Underline: Makes a line under my text. I can Click and drag to select text and move it.
Summer 2	
Programming – Introduction to animation.	 An algorithm is a list of rules or instructions Algorithms need to be written in a special language called code so digital devices, can understand them. Coding is how we communicate with computers. Code tells a computer what actions to take. Animation: a picture that moves on screen Animations can be made with drawings and by coding.